This brochure is designed to provide the public with information and a summary of regulations pertaining to hunting and other recreational use on the CREW Wildlife and Environmental Area. Regulations that are new or differ substantially from last year are shown in bold print. Area users should familiarize themselves with all regulations. For exact wording of the wildlife laws and regulations, see the Florida Fish and Wildlife Conservation Commission’s wildlife code, on file with the Secretary of State and state libraries. This brochure, the Florida Hunting Regulations handbook, and quota permit worksheets should provide the information necessary for you to plan your hunting activities. These publications are available at MyFWC.com.

Persons using wildlife and environmental areas are required to have appropriate licenses, permits, and stamps. The following persons are exempt from all license and permit requirements (except for quota permits when listed as “no exemptions,” recreational use permits, antlerless deer permits and the Migratory Bird Hunting and Conservation Stamp [federal duck stamp]): Florida residents who are 65 years of age or older; residents who possess a Florida Resident Disabled Person Hunting and Fishing Certificate; residents in the U.S. Armed Forces, not stationed in Florida, while home on leave for 30 days or less, upon submission of orders; and children under 16 years of age. Children under 16 years of age also are exempt from the federal duck stamp. Anyone born on or after June 1, 1975 and 16 years of age or older must have passed a Committee-approved hunter-safety course prior to being issued a hunting license, except the Hunter Safety Mentoring exemption allows anyone to purchase a hunting license and hunt under the supervision of a licensed hunter, 21 years of age or older.

Youth and mentor license holders are required to be accompanied by a supervisor during any hunt. A youth hunter (less than 16 years of age) must be supervised by a person at least 18 years of age. A mentor license holder must be supervised by a licensed hunter at least 21 years of age. Unless exempt, only those supervisors with proper licenses and permits may hunt.

Licenses and permits may be purchased from county tax collectors, license agents, by telephone at 888-486-8356, or at GoOutdoorsFlorida.com. A no-cost Migratory Bird Permit is available when purchasing a hunting license. Any waterfowl hunter 16 years of age or older must possess a federal duck stamp.

### Quota Permit Information:

- **Archery - 25** (Corkscrew Marsh Unit), 30 (Flint Pen Strand/western Bird Rookery Swamp units), no-cost, quota permits (no exemptions).
- **Muzzleloading Gun - 25** (Corkscrew Marsh Unit), 30 (Flint Pen Strand/western Bird Rookery Swamp units), no-cost, quota permits (no exemptions).
- **General Gun - 25** (Corkscrew Marsh Unit), 30 (Flint Pen Strand/western Bird Rookery Swamp units), no-cost, quota permits (no exemptions).
- **Spring Turkey - 5** (Corkscrew Marsh Unit), 5 (Flint Pen Strand/western Bird Rookery Swamp units), no-cost, quota permits (no exemptions) for each of 2 hunts.

Permission to hunt: Hunters must submit electronic applications for quota and special-opportunity permits at GoOutdoorsFlorida.com. Worksheets listing hunts, application periods, deadlines, and instructions are available at county tax collector’s offices, FWC offices, or MyFWC.com. Quota application periods occur throughout the year beginning April 1; please refer to the hunting handbook or MyFWC.com for specific dates. Worksheets will be available about 2 weeks prior to each application period.

Guest hunters: For each non-transferable archery, muzzleloading gun, general gun, wild hog, spring turkey, and mobility-impaired quota permit issued through GoOutdoorsFlorida.com, a quota permit holder (host) may take a guest hunter by obtaining a guest permit. A guest hunter must possess a completed guest permit while hunting, except the following persons may be a guest hunter without a guest permit: a youth under 16 years of age, a youth supervisor, a mentor license holder, or a mentor license supervisor. A host may only bring 1 guest hunter at a time and may only use 1 guest permit per day. The following persons are not considered to be guest hunters: other quota permit holders, non-hunters, and exempt hunters (on areas and during seasons that allow exemptions). The guest hunter and host must enter and exit the area together and must share a street-legal vehicle while hunting on the area. The guest hunter may hunt only while the host is on the area. Refer to the quota hunt worksheets for additional information.

Youth and mentor license holders: If a youth or mentor supervisor is hunting during any hunt for which quota permits are issued, at least 1 person in the party must possess a quota permit.

Transfer of permits: Quota and guest permits are not transferable. A positive form of identification is required when using a non-transferable permit, except for a youth under 16 years of age. The sale or purchase of any quota permit or guest permit is prohibited.

### General Area Regulations:

All general laws and regulations relating to wildlife and fish shall apply unless specifically exempted for this area. Hunting or the taking of wildlife or fish on this area shall be allowed only during the open seasons and in accordance with the following regulations:

1. Any person hunting deer or accompanying another person hunting deer shall wear at least 500 square inches of daylight fluorescent-
orange material as an outer garment, above the waistline. These provisions are not required when hunting with a bow and arrow during archery season.
2. Taking of spotted fawn, swimming deer, or roosted turkey is prohibited.
3. It is illegal to hunt over bait or place any bait or other food for wildlife on this area.
4. Driving a metal object into any tree, or hunting from a tree into which a metal object has been driven, is prohibited.
5. No person shall cut, damage, or remove any natural, man-made, or cultural resource without written authorization of the landowner or primary land manager.
6. Taking or attempting to take any game with the aid of live decoys, recorded game calls or sounds, set guns, artificial light, net, trap, snare, drug, or poison is prohibited. Recorded calls and sounds can be used to hunt furbearers, wild hog and crows.
7. The wanton and willful waste of wildlife is prohibited.
8. Hunting, fishing, or trapping is prohibited on any portion of the area posted as closed to those activities.
9. People, dogs, vehicles, and other recreational equipment are prohibited in areas posted as “Closed to Public Access” by FWC administrative action.
10. Taking or herding wildlife from any motorized vehicle, aircraft, or boat which is under power is prohibited, until power and movement from that power, has ceased.
11. Most game may be hunted from ½ hour before sunrise until ½ hour after sunset (see exceptions under each season).
12. The release of any animal is prohibited, except by permit from FWC or written authorization from the landowner or primary land manager.
13. The head and evidence of sex may not be removed from the carcass of any deer or turkey on the area.
14. Wild hog may not be transported alive.
15. A hunting license is not required to hunt wild hog.
16. Littering is prohibited.
17. Fires other than campfires at approved campsites are prohibited
18. A Law Enforcement Officer may search any camp, vehicle, or boat in accordance with law.
19. Planting of trees, shrubs, or other vegetation is prohibited without written authorization from the landowner or the Commission.
20. Falconers may hunt during the statewide falconry season anytime a management area is open for public access. Falconers are not exempt from quota permits during hunts requiring them.

Public Access and Vehicles:
1. Open to public access year-round but only from 2 hours before sunrise until 2 hours after sunset, unless camping at a designated campsites.
2. All persons shall enter and exit the area at a designated entrance.
3. The designated entrance at the intersection of Sand and Vincent roads is closed to all public access, except for individuals in possession of a valid quota permit and their guests.
4. The use of ATVs, swamp buggies, tracked vehicles, vessels (except canoes or kayaks), or unlicensed and unregistered motorcycles is prohibited, except swamp buggies may be operated only by individuals participating in a quota hunt.
5. Vehicles may be operated only on named roads designated for vehicles, except during archery, muzzleloading gun, general gun, and spring turkey seasons. Beginning at 8 a.m. the day prior to the opening of each season, vehicles may also be operated on designated trails, but only by individuals participating in a quota hunt.
6. Parked vehicles may not obstruct a road, gate, or firelane.
7. No motor vehicle shall be operated in areas designated as closed to vehicular traffic.
8. The use or possession of horses is prohibited, except by Special-Use License (SUL) from the South Florida Water Management District (SFWMD). To apply for and receive an SUL by email, visit www.sfwmld.gov/sul. To receive an SUL by U.S. Mail, contact SFWMD at 1-866-433-6312 (allow 7-10 business days). For those persons with a valid SUL, horses are only allowed on trails designated with yellow markers in the Flint Pen Strand and trails designated with blue, green, white, or yellow markers for the Cypress Dome trails at Gate 5.
9. Trailers and trailer parking are prohibited, except at the Flint Pen Strand and Gate 5 check stations, where trailer parking (including equine trailers) is allowed in the adjoining parking lots.

Hunters, Check Stations, and Harvest Reporting:
1. Hunting equipment may not be taken onto the WEA until after 8 a.m. the day before the opening of a season and shall be removed by 6 p.m. 1 day after the end of the season.
2. Hunters are required to enter and exit the area at a designated entrance and hunters entering or exiting the Corkscrew Marsh Unit must use Gate 5.
3. During periods when check stations are staffed, hunters must check in at a check station upon entering and leaving the area and check all harvested game.
4. During periods when check stations are staffed, no deer or turkey shall be dismembered until checked at a check station.
5. In addition to checking all game at the check station, all hunters must log their harvested deer prior to moving it and report their harvested deer within 24 hours. See Florida Hunting Regulations handbook or MyFWC.com for deer harvest reporting instructions.

Guns:
1. Hunting east of or within ¼-mile of the Western North/South Tram, south of Bonita Beach Road in the Bird Rookery Swamp Unit, or in any other areas designated as “Closed to Hunting” is prohibited.
2. Hunting with centerfire or rimfire rifles is prohibited.
3. Hunting at night with a gun is prohibited.
4. Muzzleloading guns used for taking deer must be .30 caliber or larger, if firing a single bullet, or be 20 gauge or larger if firing 2 or more balls.
5. Hunting deer with non-expanding, full metal jacket (military ball) ammunition is prohibited.
6. Hunting wildlife (other than migratory birds) with airguns is allowed. See Florida Hunting Regulations handbook for details.
7. Hunting deer with airguns is prohibited, except pre-charged pneumatic (PCP) airguns propelling a bolt, arrow or bullet .30 caliber or larger are allowed.
8. Hunting turkey with airguns is prohibited, except PCP airguns propelling a bolt or arrow are allowed.
9. Children under the age of 16 hunting with a firearm or airgun must be in the presence of a supervising adult.
10. No person shall discharge a firearm or have a loaded firearm in hand while under the influence of alcohol or drugs.
11. For hunting non-migratory game, only shotguns, pistols, airguns, bows, crossbows, or muzzleloading guns may be used.
12. For hunting migratory game, only shotguns, bows, or crossbows may be used. Shotguns must be 10 gauge or smaller and incapable of holding more than 3 shells in the magazine and chamber combined.
13. Hunting with full-automatic firearms, explosive or drug-injecting devices, or set guns is prohibited.
14. The discharge of a firearm outside of periods open to hunting or in areas closed to hunting is prohibited per s.790.15 FS.

Dogs:
1. Hunting with dogs is prohibited, except bird dogs and retrievers may be used during general gun season and any dog may be used to hunt gray squirrel, migratory birds, quail, and rabbits during small game season.
2. No person shall allow any dog to pursue or molest any wildlife during any period in which the taking of wildlife by the use of dogs is prohibited.
3. Dogs on leashes may be used for trailing wounded game.
4. For purposes other than hunting, dogs are allowed, but must be kept under physical restraint at all times.

Camping:
1. Camping is allowed only at designated sites by Special-Use License (SUL) from the South Florida Water Management District (SFWMD). To apply for and receive an SUL by email, visit www.sfwmd.gov/sul. To receive an SUL by U.S. Mail, contact SFWMD at 1-866-433-6312 (allow 7-10 business days). NOTE: Hunters will need an SUL to camp during quota hunts.
2. No persons shall bring building materials onto the area or erect permanent or semi-permanent structures.
3. Quiet hours: From 11 p.m. until 7 a.m. loud music, barking dogs, or any other activity causing excessive noise is prohibited in camping areas.
4. Pets must be physically restrained and under control within camping areas.

Bag and Possession Limits:
A guest hunter must share the host’s bag limit, and the host is responsible for violations that exceed the bag limit.
1. Deer - No person shall exceed statewide bag limits.
   A. Area limits - 1 antlered deer per quota permit (Flint Pen Strand and Western Bird Rookery Swamp units). The take of deer is prohibited in the Corkscrew Marsh Unit.
   B. Statewide limits - Annual limit 5 deer (only 2 of which may be antlerless), daily limit 2, possession limit 4.
   C. As part of the statewide annual deer limit, youth less than 16 years of age may harvest 1 deer annually not meeting antler point requirements but having at least 1 antler 5 inches or more in length.
2. Turkey - No person shall exceed statewide bag limits.
   A. Area limits - 1 per spring turkey quota permit.
   B. Statewide limits - Spring season limit 2, daily limit 2, possession limit 2.
3. Wild hog - No bag limits or size restrictions.
4. Gray squirrel and rabbits - Daily limit 12 per person, possession limit 24 for each.
6. Armadillo, beaver, coyote, nutria, opossum, raccoon, and skunk - No bag limits.
7. Bobcat and otter - Prohibited.

Archery Season:
August 7-15
Permit, Stamp, and License Requirements - Quota permit, hunting license, management area permit, archery permit, deer permit (if hunting deer), and migratory bird permit (if hunting migratory birds).
Legal to Hunt - Antlered deer having at least one antler with three or more points (each point being one inch or more in length) OR a main beam of 10 inches or more in length, wild hog, gray squirrel, quail, rabbits, raccoon, opossum, armadillo, beaver, coyote, skunk, nutria, and migratory birds in season.
Regulations Unique to Archery Season -
1. Hunting deer is prohibited in the Corkscrew Marsh Unit.
2. Only archery equipment may be used for hunting, except that centerfire shotguns are allowed for hunting migratory birds. Hunting with crossbows is prohibited (except by disabled crossbow permit).

Muzzleloading Gun Season:
September 4-6
Permit, Stamp, and License Requirements - Quota permit, hunting license, management area permit, muzzleloading gun permit, deer permit (if hunting deer), and migratory bird permit (if hunting migratory birds).
Legal to Hunt - Antlered deer having at least one antler with three or more points (each point being one inch or more in length) OR a main beam of 10 inches or more in length, wild hog, gray squirrel, quail, rabbits, raccoon, opossum, armadillo, beaver, coyote, skunk, nutria, and migratory birds in season.
Regulations Unique to Muzzleloading Gun Season -
1. Hunting deer is prohibited in the Corkscrew Marsh Unit.
2. Hunting with archery equipment or guns other than muzzleloading guns is prohibited, except that centerfire shotguns are allowed for hunting migratory birds.

General Gun Season:
November 20-28
Permit, Stamp, and License Requirements - Quota permit, hunting license, management area permit, deer permit (if hunting deer),
Any person hunting deer or accompanying another person hunting deer shall wear at least 500 square inches of daylight fluorescent

Legal shooting hours are ½ hour before sunrise until sunset.

Hunting deer is prohibited in the Corkscrew Marsh Unit.

For hunting non-migratory game, only shotguns, pistols, airguns, bows, crossbows, or muzzleloading guns may be used.

Shooting hours are ½ hour before sunrise until ½ hour after sunset.

Muzzleloading guns used for taking deer must be .30 caliber or larger, if firing a single bullet, or be 20 gauge or larger if firing 2 or more

Hunters are required to enter and exit the area at a designated entrance and hunters entering or exiting the Corkscrew Marsh Unit must

Bobcat and otter - Prohibited.

The designated entrance at the intersection of Sand and Vincent roads is closed to all public access, except for individuals in

During periods when check stations are staffed, hunters must check in at a check station upon entering and leaving the area and check all

The FWC is not responsible for protection of personal property and will not be liable for theft of or damage to personal property.

Conditional and Prohibited reptiles shall not be removed from the area alive.

Hunting with centerfire or rimfire rifles is prohibited.

Only bows, crossbows, PCP airguns propelling a bolt or arrow, and shotguns using #2 or smaller shot size may be used for hunting.

Camping is allowed only at designated sites by Special-Use License (SUL) from the South Florida Water Management District

Hunting with bird dogs or retrievers is allowed.

Hunting with centerfire or rimfire rifles is prohibited.

Hunting ducks, geese, or coot with lead shot is prohibited.

Regulations Unique to Migratory Bird Seasons - All Migratory Bird Regulations shall apply.

Permit, Stamp, and License Requirements - Quota permit, hunting license, management area permit, deer permit (if hunting deer),

Migratory bird permit (if hunting migratory birds), and state waterfowl permit and federal duck stamp (if hunting waterfowl).

Legal to Hunt - Antlered deer having at least one antler with three or more points (each point being one inch or more in length) OR a main

beam of 10 inches or more in length, wild hog, gray squirrel, quail, rabbits, raccoon, opossum, armadillo, beaver, coyote, skunk, nutria, and migratory birds in season.

Regulations Unique to General Gun Season -

1. Hunting deer is prohibited in the Corkscrew Marsh Unit.

2. Hunting with bird dogs or retrievers is allowed.

3. Hunting with centerfire or rimfire rifles is prohibited.

Small Game Season:

December 4 - January 2

Permit, Stamp, and License Requirements - Hunting license, management area permit, migratory bird permit (if hunting migratory birds),

and state waterfowl permit and federal duck stamp (if hunting waterfowl).

Legal to Hunt - Gray squirrel, quail, rabbits, raccoon, opossum, armadillo, beaver, coyote, skunk, nutria, and migratory birds in season.

Regulations Unique to Small Game Season -

1. Dogs may be used to hunt gray squirrel, migratory birds, quail, and rabbits only.

2. Hunting with centerfire or rimfire rifles is prohibited.

Trapping:

Prohibited.

Spring Turkey Season:

March 5-8, 9-13

Permit, Stamp, and License Requirements - Quota permit, hunting license, management area permit, and wild turkey permit.

Legal to Hunt - Gobbler or Bearded turkey.

Regulations Unique to Spring Turkey Season -

1. Legal shooting hours are ½ hour before sunrise until sunset.

2. Hunting other animals is prohibited.

3. Only bows, crossbows, PCP airguns propelling a bolt or arrow, and shotguns using #2 or smaller shot size may be used for hunting.

Migratory Bird Season:

Migratory game birds and crows may be hunted during statewide seasons that coincide with the seasons in this brochure for which

migratory birds are listed as legal to hunt. See migratory bird hunting regulations.

Permit, Stamp, and License Requirements - Quota permit (if hunting during a quota period), hunting license, management area permit,

migratory bird permit, and state waterfowl permit and federal duck stamp (if hunting waterfowl).

Legal to Hunt - See migratory bird season dates, bag limits, and regulations.

Regulations Unique to Migratory Bird Seasons - All Migratory Bird Regulations shall apply.

1. Hunting ducks, geese, or coot with lead shot is prohibited.

2. Centerfire shotguns are allowed for hunting migratory birds during established area seasons when migratory birds are legal to hunt.

3. Shooting hours for mourning and white-winged doves are noon until sunset during Phase 1 and ½ hour before sunrise until sunset during

phases 2 and 3.

Fishing and Frogging:

Allowed year-round, but only from 2 hours before sunrise until 2 hours after sunset.

Permit, Stamp, and License Requirements - Fishing license (if fishing) or management area permit (if frogging).

Legal to Take - See Florida Freshwater Fishing Regulations Summary.

Regulations Unique to Fishing and Frogging - All General Freshwater Fishing Regulations shall apply. Shooting frogs is allowed only during

the listed open hunting seasons and only with the legal methods of take during each particular season. Frogs may be taken by firearm during
daylight hours only.

Non-Native Reptiles:

Allowed year round.

Permit, Stamp, and License Requirements - None.

Legal to take - Non-native reptiles including, but not limited to, Conditional and Prohibited reptiles such as the Argentine black and white
tegu, green iguana, and Burmese python. Note: Conditional and Prohibited reptiles shall not be removed from the area alive.

Regulations unique to removal of non-native reptiles -

1. Non-native reptiles may be taken by methods other than firearms year-round.

2. Firearms (as allowed by season) may be used to take non-native reptiles only during open hunting seasons summarized in this brochure.

3. Conditional and Prohibited reptiles shall not be removed from the area alive.

4. Shooting hours are ½ hour before sunrise until ½ hour after sunset.

5. Please report take and sightings of non-native reptiles at 888-IVE-GOT1 (888-483-4681) or online at IveGot1.org.

General Information:

1. Information for persons with disabilities can be found at MyFWC.com/ADA.

2. If you have any questions about this material, please call the FWC at 561-625-5122 (TDD 800-955-8771).

3. The FWC is not responsible for protection of personal property and will not be liable for theft of or damage to personal property.

4. Please report the location of any sick or extremely skinny deer to the Chronic Wasting Disease hotline, toll free at 866-293-9282.

South Florida Water Management District Information:

This land was acquired under the Save Our Rivers program. The purpose of Save Our Rivers is to conserve and protect unique and

irreplaceable lands, restore areas to their original condition as much as possible, and allow controlled multiple recreational and educational
uses consistent with this purpose.

Cooperation Requested:
If you see law violators or suspicious activities, contact your nearest Commission regional office or call 888-404-FWCC (*FWC or #FWC may also be used depending on your phone service provider). You may qualify for a cash reward from the Wildlife Alert Reward Association.

The U.S. Department of the Interior prohibits discrimination on the basis of race, color, national origin, age, sex or disability. If you believe that you have been discriminated against in any program, activity or facility as described above, or if you desire further information, please write to: The Office for Human Resources, U.S. Fish and Wildlife Service, Department of the Interior, Washington, D.C. 20240. The project described in this publication is part of a program funded by federal dollars under the Wildlife Restoration Act. Federal funds pay 20 percent of the cost of the program.